
Title: Vol. 4 Blood

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Vials of Blood

Our journey continues to the lowest levels in the dungeon Shame, where we face one of the deadliest elementals, the Elemental of Blood. These abominations are the offspring of the darkest of magic's combined with the very essence of life. The reagent most often used by the necromancer is the very blood used to create these creatures, which contains the powers of Animation and Movement. Vials of Blood are often used in spells such as Quake, Death Speak, Summon Dead, Open ground and Golem. Very few Alchemists can stomach the sight of blood let alone use it for experimentation, but do to it's remarkable likeness to the reagent Blood Moss it can be assumed that is also used in potions of agility and speed.